



# Outline

- ◇ Introduction
  - ◇ Prof-Life-Log corpus
    - ◇ Collection paradigm
    - ◇ Data collection and annotation
    - ◇ Commonly encountered environments
    - ◇ Scope and range of experiments
- ◇ Acoustic Signature Vector (ASV) system
  - ◇ Acoustic Signature Vector (ASV) system structure
  - ◇ Acoustic Signature Vector Computation
- ◇ Experiments and results
- ◇ Summary and future works





# Collection paradigm

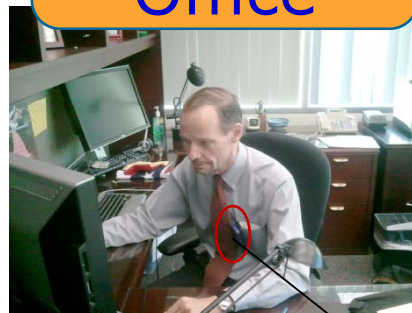
Meeting



Walking



Office

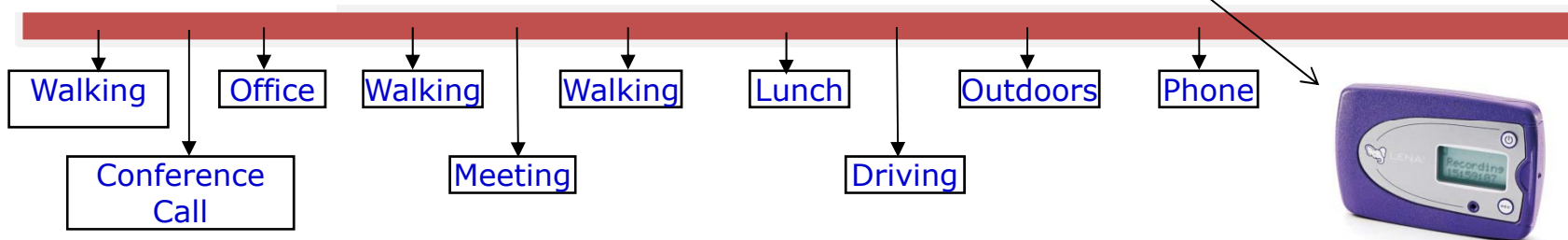


????



Time (Hour)=0

Time (Hour)=11



- ◆ Unscripted speech collection in natural environments
- ◆ Unrestricted topics, vocabulary and language use
- ◆ Analysis of daily acoustics and voice communications:
  - ◆ An acoustic signature per subject





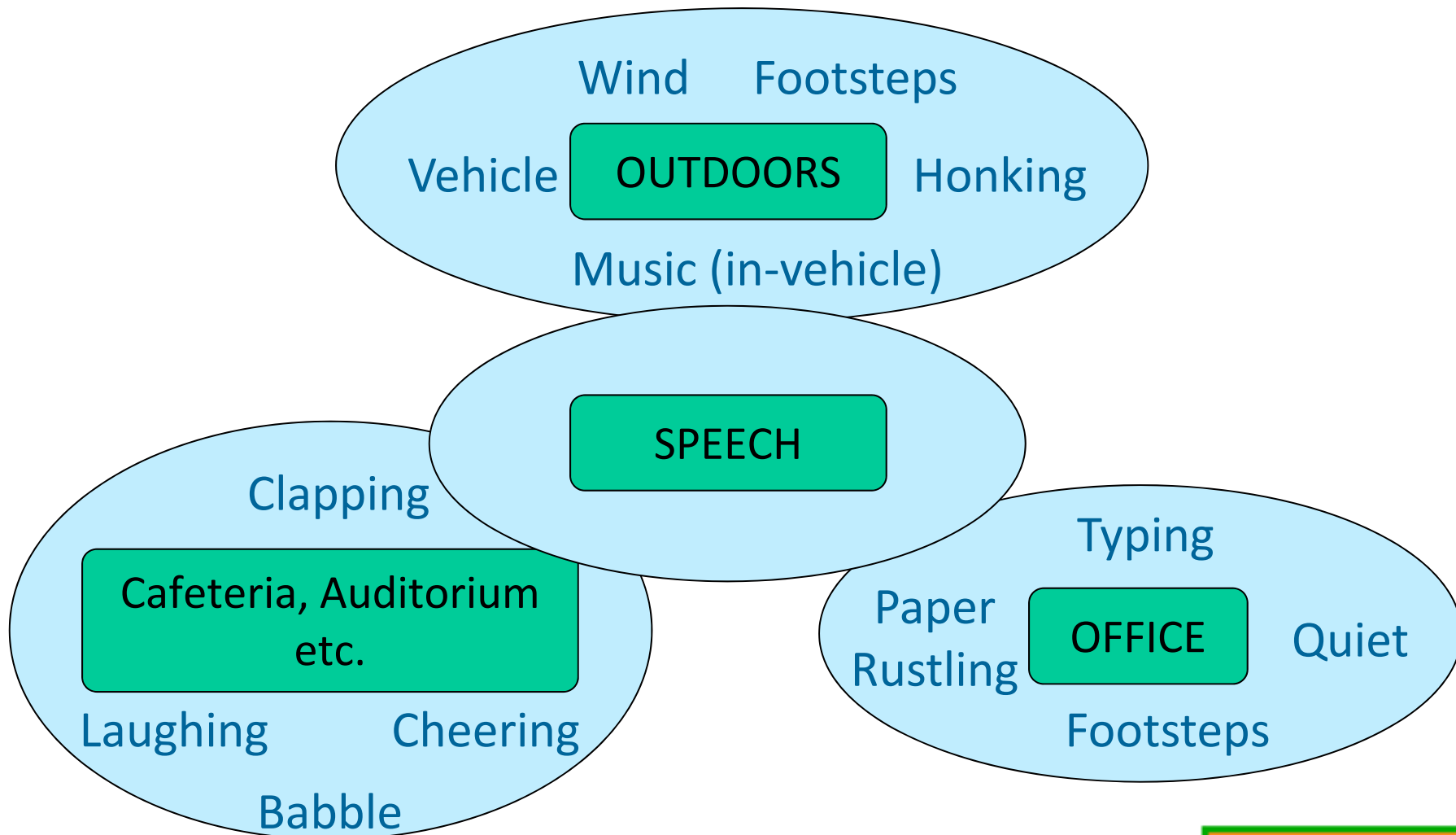
# Data Collection and annotation

- ◇ Data collected in daily sessions
  - ◇ Data recorded on mobile digital LENA unit
  - ◇ Each session can last from 8-16 hours (full work-day)
- ◇ 45+ sessions collected so far and corpus is growing
- ◇ Rich diversity of acoustic environments
  - ◇ 50+ environments annotated so far (e.g. office, restaurant, clapping, wind, car, babble, computer-use etc.)
- ◇ Rich diversity in topics and speaking style and material
- ◇ A small subset is focused on collecting various commonly encountered environments (pure environment with no speech)
- ◇ 7+ hours of data annotated so far (over 20 sessions).



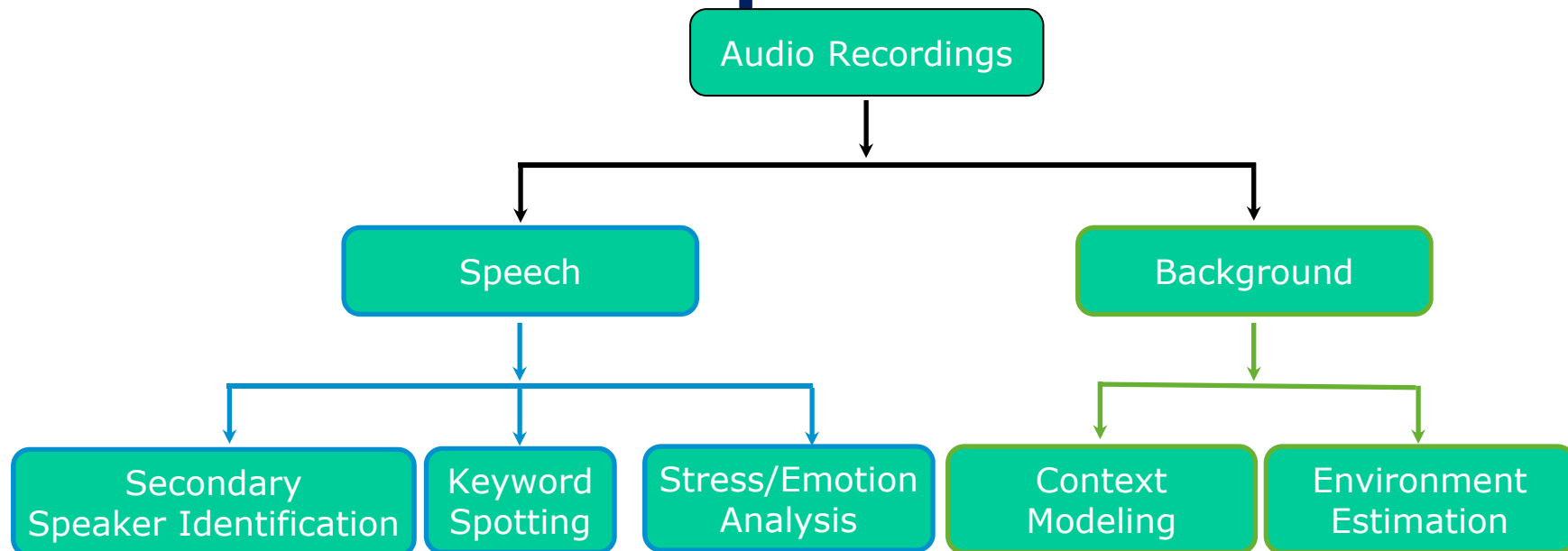


# Commonly encountered environments





# Scope and range of experiments



- ◆ Automatic Speech Recognition (ASR)
- ◆ Speaker Diarization
- ◆ Speaker Identification
- ◆ Environmental Sniffing

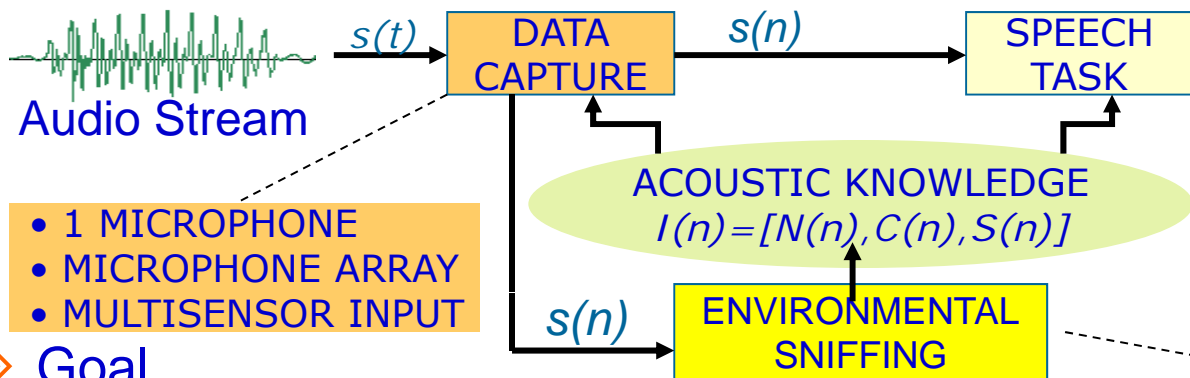
- ◆ Keyword Spotting
- ◆ Sentiment/Opinion Estimation
- ◆ Speaker Context Modeling
- ◆ Speech Background Separation





# Environmental Sniffing

## General system architecture



- 1 MICROPHONE
- MICROPHONE ARRAY
- MULTISENSOR INPUT

- ASR
- SPEECH CODING
- SPEAKER ID
- SPEECH ENHANCEMENT
- LANGUAGE ID
- NOISE TRANSCRIPTION
- INFORMATION RETRIEVAL

- PSD ESTIMATE
- IMPULSIVE
- STATIONARITY
- PERIODICITY
- NARROWBAND/TONE
- BROADBAND

## Goal

- ◆ Detect, classify and track acoustic conditions, extract acoustic knowledge.
- ◆ PASSIVE: Provide the acoustic knowledge.
- ◆ ACTIVE: Give smart decisions, direct subsequent speech systems.

- [1] M. Akbacak, J.H.L. Hansen, "Environmental Sniffing: Noise Knowledge Estimation for Robust Speech Systems," *IEEE Trans. Audio, Speech and Language Processing*, vol. 15, no. 2, pp. 465-477, Feb. 2007.
- [2] M. Akbacak, J.H.L. Hansen, "Advances in Acoustic Noise Sniffing for Robust In-Vehicle Systems," Chapter 10 in *Advances for In-Vehicle and Mobile Systems: An International Perspective*, Springer-Verlag Publishers, 2006.
- [3] M. Akbacak, J.H.L. Hansen, "ENVIRONMENTAL SNIFFING: Robust Digit Recognition for an In-Vehicle Environment," INTERSPEECH-2003, pp.2177-2180, Geneva, Switzerland, Sept. 2003.





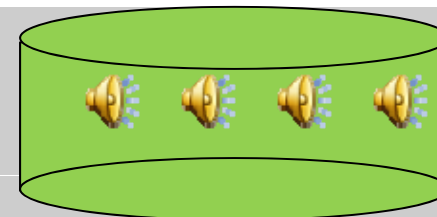
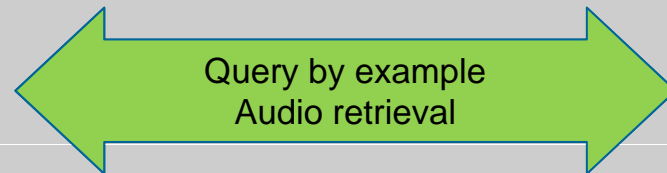
# ASV system

## ◆ Acoustic Signature Vector (ASV) system structure

### System 1 : Query by Example

Input Query

Typically small duration  
10s to 1min



Database of Audio:  
Entire Prof-Life-Log Collection  
Tones of files, +300 HRs (30 daily records up to now, each ~ 5 to 15 HRs)

### System 2 : Automatic Clustering of Homogenous Audio

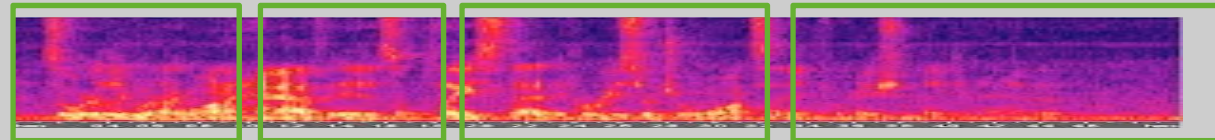
Long Duration  
1 day or more

Cluster A

Cluster B

Cluster C

Cluster A





# Acoustic signature vector (ASV)



Audio Sample

Sample is converted into an ASV

## Acoustic Signature Vector Computation

MFCC Extraction  
 $i^{\text{th}}$  feature vector =  $X_i$   
N frames of observation

Gaussian Mixture Model (GMM)  
 $j^{\text{th}}$  Mixture =  $M_j$   
M mixtures modeling the acoustic background

Likelihood Matrix

$$\begin{bmatrix} L_{11} & L_{12} & \dots & L_{1N} \\ L_{21} & \ddots & & \\ \vdots & & & \\ L_{M1} & & & L_{MN} \end{bmatrix}$$

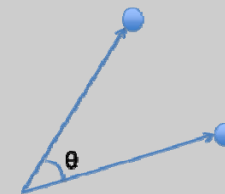
Acoustic Signature Vector (ASV) is obtained by summing the likelihoods for each mixture

$$\begin{bmatrix} \sum L_{1k} \\ \sum L_{2k} \\ \vdots \\ \sum L_{Mk} \end{bmatrix}$$

## Cosine Distance to measure similarity

A and B are ASVs of 2 audio samples

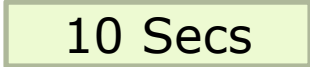
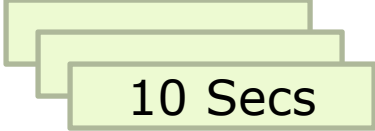
$$\text{sim}(A, B) = \cos(\theta) = \frac{A \cdot B}{\|A\| \|B\|}$$







# Experiments

- ◆ 36 dimensional MFCCs extracted from a known template (or example) recording of the environment (or three recordings) is used to initiate search (i.e., the label assigned to the segment is known)
- ◆ Speech part, (i) preserved or, (ii) removed
- ◆ All segments that match this template are retrieved
- ◆ Measure EER (equal error rate) to estimate performance in comparison to GMM-UBM system
- ◆ F-measure to estimate clustering performance for ASV features
- ◆ Test scenarios:
  - ◆ 1-Query 
  - ◆ 3-Query 
  - ◆ “Pure” = homogenous environment sounds, 1 sound per block
  - ◆ “S-R” = open audio streams with a mixture of sounds, with speech part removed using a VAD (Voice Activity Detection)



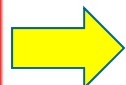


# Experiments

ASV System  
(EER%)

GMM\_UBM System  
(EER%)

System	EER%	System	EER%
1-Query,Pure	24.93	1-Query,Pure	29.08
1-Query, S-R	23.09	1-Query, S-R	30.15
3-Query,Pure	21.76	3-Query,Pure	27.64
3-Query, S-R	<b>19.06</b>	3-Query, S-R	<b>27.16</b>



Environment Detection performance here shows promise, but the actual EER needs to be in the 5-10% range to be useful for a practical system.





# Acoustic Signature Vector example



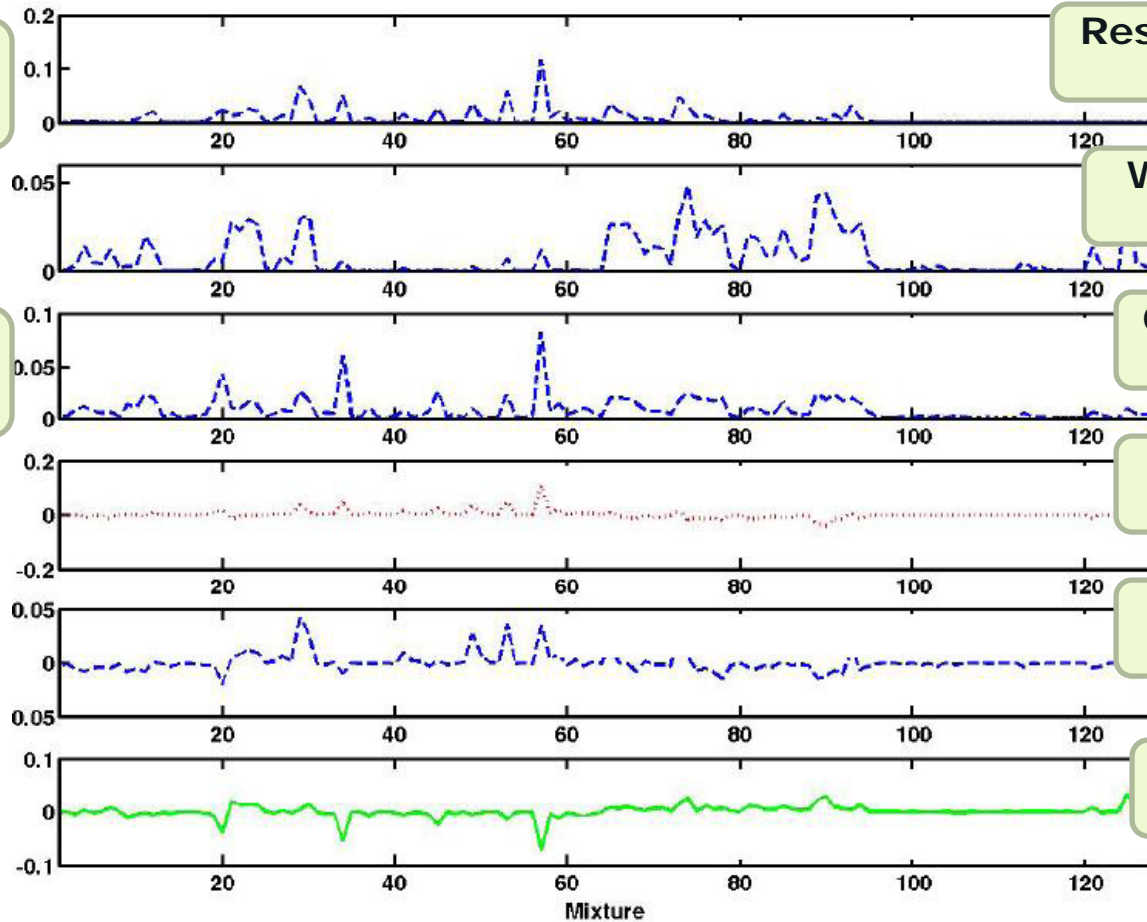
Restaurant



Walking



Outdoor



Restaurant ASV

Walking ASV

Outdoor ASV

R-W ASV

R-O ASV

W-O ASV

R-W=Differnece between Restaurant's ASV and Walking's ASV  
 R-O=Differnece between Restaurant's ASV and Outdoor's ASV  
 W-O=Differnece between Walking's ASV and Outdoor's ASV



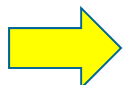


# Experiments

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ASV System based clustering  
(F-Measure)

System	F-Measure % Cosine distance	F-Measure % Euclidean distance
1-Query, Pure	61.78	60.74
1-Query, S-R	63.37	63.23
3-Query, Pure	75.09	74.54
3-Query, S-R	<b>79.82</b>	<b>77.47</b>



Environment Detection clustering using ASV features show speech removal and multi query strategies help to improve classification between environments.





# Conclusion

- ◆ Prof-Life-Log corpus presented
  - ◆ Collection is naturalistic and contains real-world environments
  - ◆ Very useful for many speech tasks
  - ◆ Easy to transition for infant/child language assessment scenarios

- ◆ Environment ID & tracking
- ◆ Keyword spotting (KWS)
- ◆ Topic ID
- ◆ Adult Distribution / Diversity  
(Male/Female %'s; Age %'s, etc)





# Conclusion

## ◆ Environment Estimation

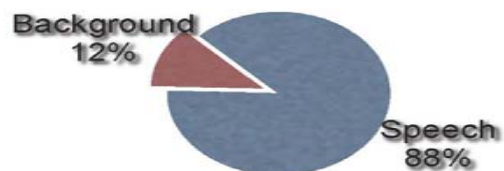
- ◆ Detecting mixed-environments is challenging.
- ◆ In all situations, longer test duration/removing speech parts, ASV system outperforms GMM-UBM



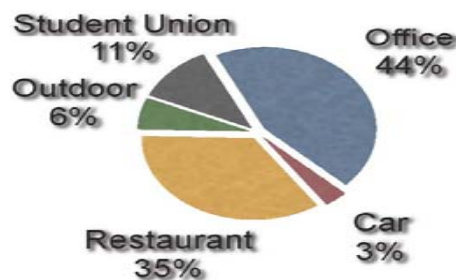


# Direction

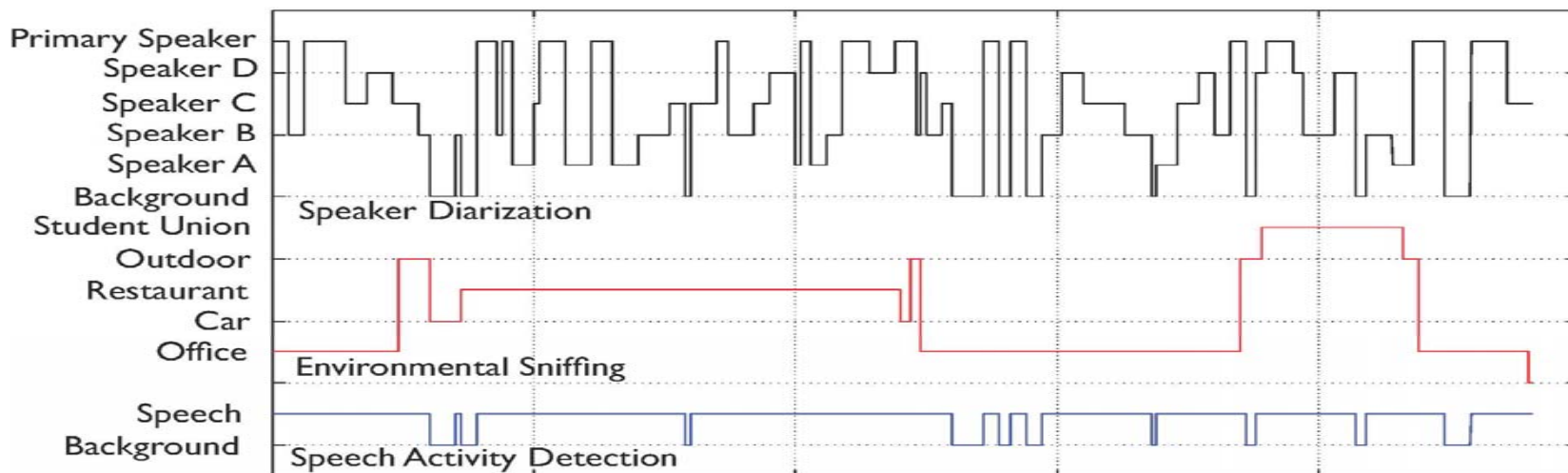
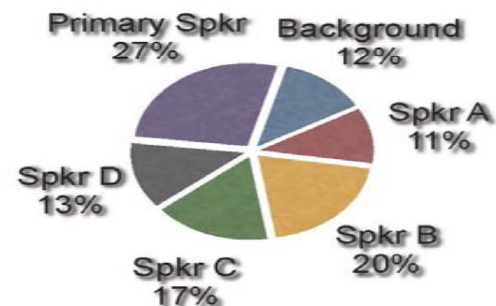
Speech Activity Detection



Environmental Sniffing



Speaker Diarization



[1] A. Ziaei, A. Sangwan, J.H.L. Hansen, "Prof-Life-Log: Personal Interaction Analysis on Naturalistic Audio Streams." ICASSP'2013, Vancouver, Canada

